APE ESCAPE 3
SPECTER TV
SPECTER TV
EVERYONE 10+
E
10+
CONTENT RATED BY
ESRB
INSTRUCTION MANUAL

Warning: Read Before Using Your PlayStation®2 Computer Entertainment System.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation®2 console, may trigger an epileptic seizure in these individuals. Certain conditions may trigger previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

Warning to Owners of Projection Televisions:

Do not connect your PlayStation®2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

Use of Unauthorized Product:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

Unauthorized copying, reproduction, rental, public performance or broadcast of this game is a violation of applicable laws. All rights to make copies of any portion of the game for subsequent redistribution is retained by the copyright holder. Please contact SCEA at 1-800-345-7669, if you are unwilling to accept the terms of this license.

HANDLING YOUR PlayStation®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Ape Escape® 3 Tips and Hints

Consumer Service/Technical Support Line 1–800–345–7669

Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representatives are available Monday–Saturday 6AM–8PM and Sunday 7AM–6:30PM Pacific Standard Time.

Game Hint Guide Information

PlayStation Underground Game Guides

For free hints and tips visit us at **www.us.playstation.com.**

Sign up and become a member of the PlayStation Underground and access free hints, tips and cool moves for games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service/Technical Support Line.

For an extended version of this manual, please visit www.us.playstation.com

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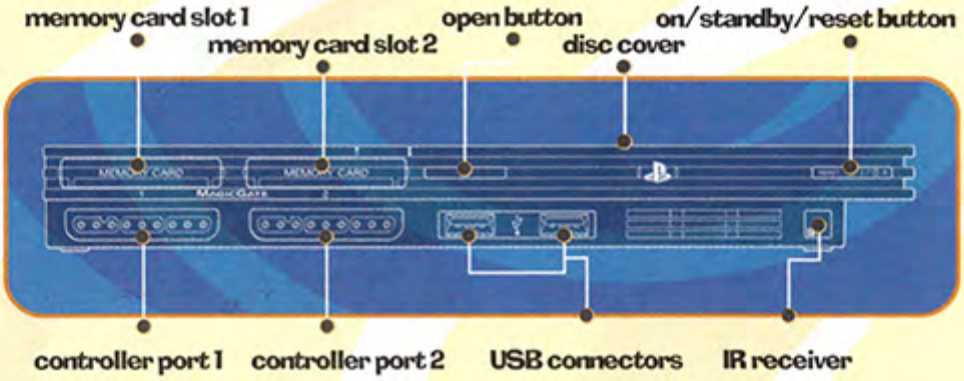
Getting Started



Setting Up Your PlayStation®2 System

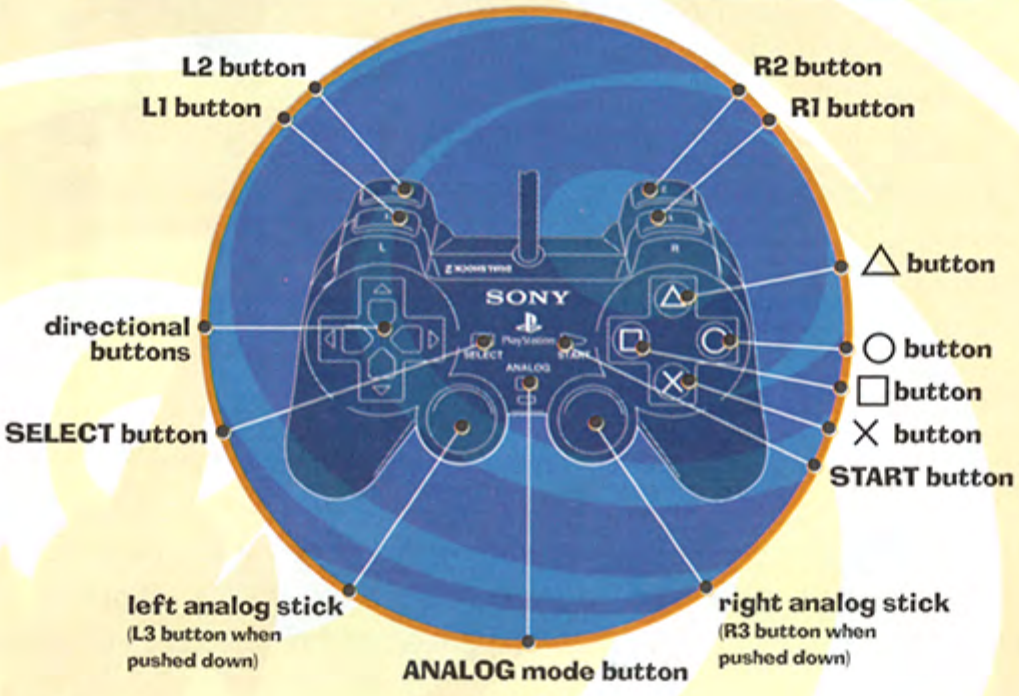
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the ⏻ button. When the power indicator lights up, press the ⏏ button and the disc will open. Place the **Ape Escape®3** disc on the disc tray with the label side facing up. Press the ⏏ button again and the disc tray will close. Attach a DUALSHOCK®2 analog controller and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

Starting Up

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



More Information

For an extended version of this manual please go to www.us.playstation.com

STORY

The Story So Far

The Professor invented a helmet that could boost the intelligence of any primate that put it on. Unfortunately the most popular monkey at Monkey Park, Specter, got his hands on the helmet and led his pipo monkeys into the past using the Professor's time machine. Specter's plan was to change the course of history so that monkeys would rule the world, but his evil scheme was stopped through the heroic efforts of Spike.

Some time later...

While on vacation, the Professor asked Jimmy to deliver monkey shorts to the monkeys in Monkey Park, but Jimmy mistakenly sent a Monkey Helmet along as well! So once again, Specter donned the helmet and set his eye on world domination. To correct his mistake, Jimmy set out on his own monkey-collecting adventure and put an end to Specter's evil plans.

The Story this Time

The Professor's former student, Aki, a fellow scientist, and Aunt to Kei and Yumi, had come to live with Kei and his twin sister, Yumi. Life was peaceful until the pipo monkeys started hijacking TV networks, broadcasting their crazy TV shows all over the world! Whoever watched these ridiculous shows would turn into a mindless couch potato! Only Specter could be behind this! He must have gotten hold of a Monkey Helmet again...

This time around Specter has joined forces with Dr. Tomoki who has sworn to take revenge on humanity. If someone doesn't stop the Specter TV broadcasts soon, Specter will finally succeed in his latest scheme to take over the world!

With the Professor, Spike and Jimmy turned into mindless couch potatoes, it's up to Kei and Yumi to take on Specter and his pipo monkeys in the latest and greatest Ape Escape!

CAST OF CHARACTERS

Kei

The hero of this game; his favorite classes are gym and lunch. He loves baseball and never takes off his uniform.

Yumi

Kei's (slightly) older sister and the heroine of this game; she is a pop star who has just gotten her big break. She is a great singer and has excellent athletic abilities!

Tip Kei and Yumi are actually twins. Since they don't look or act anything alike, I guess they must be fraternal twins?

Aki

A fellow scientist and assistant to the Professor, she is Kei and Yumi's Aunt.

Natalie

A tomboy who helps Aki out after the Professor is turned into a mindless couch potato.

Professor Jimmy Spike

Although they played big roles previously, these three were subject to the Specter TV broadcasts and have been turned into mindless couch potatoes!

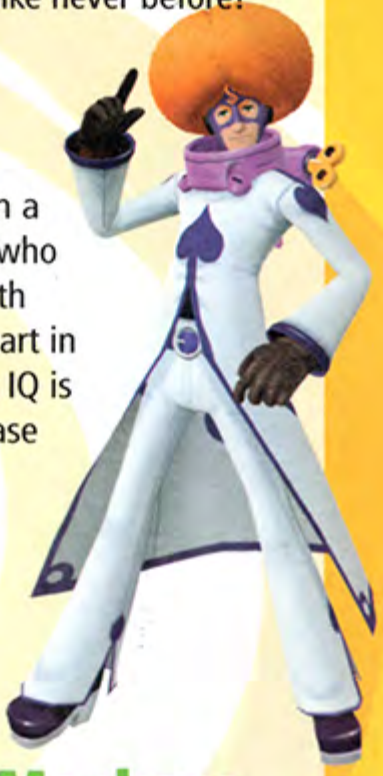
Tip Almost no one has seen the Freaky Monkey Five together. Could it be that they don't get along?

Specter

Relentless leader of the pipo monkeys and Freaky Monkey Five, he has once again gotten his hands on a Monkey Helmet and is planning on taking over the world like never before!

Dr. Tomoki

A mysterious scientist with a grudge against humanity who has formed an alliance with Specter to have his own part in taking over the world. His IQ is 1300 and his favorite phrase is "Perfect!"



Pipo Monkeys

Monkeys who have put on Monkey Helmets have slightly increased intelligence. Following Specter's orders, they're broadcasting their crazy TV programs all around the world.

Freaky Monkey Five

An elite group of monkeys with special powers; whose true strength cannot be estimated.

Tip The Monkey Helmet worn by Specter is a special design of his own making. That's why it has no light on top of it.

GAME INTRO

What kind of game is "Ape Escape 3"?

A game where you capture monkeys!

How do you play it?

You use all sorts of Gotcha Gadgets and Morph Gear!

Use the right analog stick to control the Gotcha Gadgets! By pressing the R3 button, rotating or tilting the right analog stick, you can perform all sorts of actions!

Tip There are a total of 8 Gotcha Gadgets.

GAME FLOW

TV Station and Shopping Area

This is the base you'll be using when you're out on your monkey-catching adventure!

Stage Select

Get on the Warp Pad to go and find those pesky monkeys!

Capture the Monkeys!

Keep track of how many monkeys you need to capture.

Stage

Capture monkeys with your various Gotcha Gadgets and Morph Gear! For more details, see page 15!

Stage Clear!

Move on to the next stage!
A powerful boss is waiting for you at the end.
You must capture Specter!

Tip You can revisit cleared stages as often as you like after clearing them. Capture all the remaining monkeys!

STARTING THE GAME

Press the START button at the Title Screen to bring up the Title Menu.

New Game

Select this to play from the beginning. Input a name for your save data and start the game!

About Save Data Naming

Press the ○ button or the ✕ button to select a letter. Similar to text messaging on a cell phone, if you press the button multiple times on the same letter, a new letter will be inputted. Change the character set by pressing the SELECT button. When finished, press the START button!

Continue

Select this to start playing from a previously saved game. By selecting Continue, you will automatically load the last saved data used. By selecting Load, you can manually choose which save data you would like to load from your memory card (8MB) (for PlayStation®2)!

Options

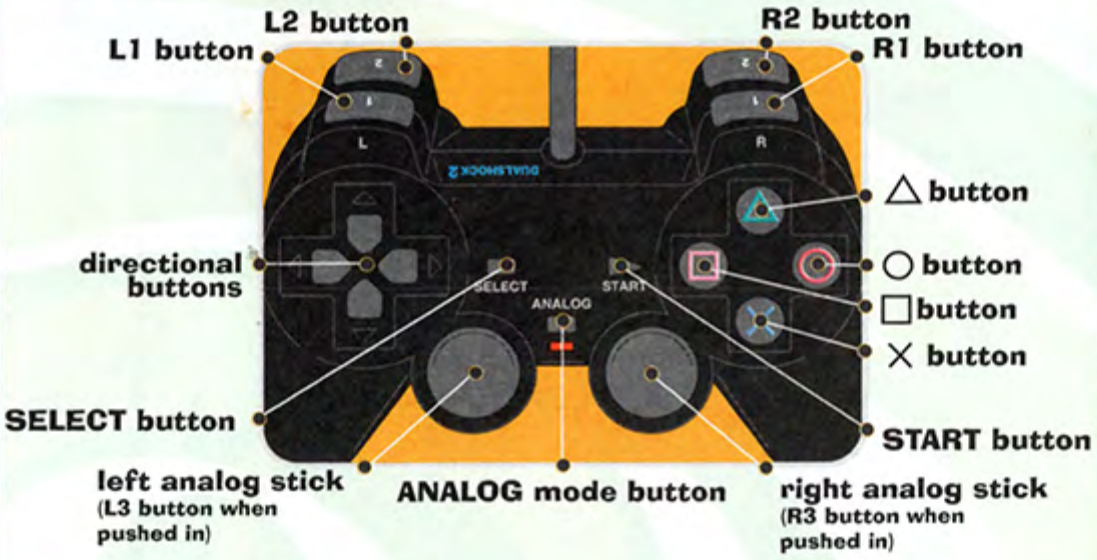
Select this to change various game settings.

About Saving

You can save your game at the TV Station via the Data Desk. Make sure you insert a memory card (8MB) (for PlayStation®2) with at least 370 KB of free space into memory card slot 1 before you play.

Tip If you're tired from playing, save the game and take a break!

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATION



MENU NAVIGATION

L1 button	Change pages (options)
R1 button	Change pages (options)
○ button	Cancel/Back
△ button	Cancel/Back
left analog stick	Move cursor
directional buttons	Move cursor
→ / ←	Adjust settings (Options)
◎ button	Decide/Select
⊗ button	Decide/Select
ANALOG mode	Toggle on/off

LED Display

Only for DUALSHOCK®2 analog controller, DUALSHOCK® analog controller or other compatible controller.

*Ready for ANALOG Mode when the ANALOG Mode Switch is ON (Mode indicator: Red LED).
To change the vibration settings ON/OFF, use the Options menu.

*When playing a 1P game, insert the DUALSHOCK®2 analog controller into Controller Port 1.

Tip Placing the controller on a table with the vibration setting set to ON, - may cause it to fall off the table.

GAME SCREEN

1 **Morph Stock**
The number of times you can morph increases with your Morph Stock.

2 **Morph Gauge**
This appears as the game advances. It allows you to transform.

3 **Gotcha Coins**
Be sure to collect a lot of these to buy the many items available in the Shopping Area. They're just like money!

4 **Cookies**
This represents Kei's and Yumi's life gauge, try not to lose them all!

5 **Gotcha Gadgets**
These are the Gotcha Gadgets you have equipped to help you through your adventure.

6 **Jackets**
When you run out of these, it's game over!

7 **Monkeys Needed**
The number of monkeys remaining to clear the stage.

Tip During play, keep a close eye on your number of cookies and jackets.

GAME RULES

Capture the Monkey!

Your mission is to capture the many monkeys who are helping Specter keep the Specter TV shows on the air.

The number of monkeys you need to capture is shown on screen before you enter a stage, during gameplay when a monkey is captured, and on the Pause screen. Defeat any other enemies that stand between you and the monkeys. Capture Specter to complete the game!

Take Care of your Cookies

Cookies represent Kei's and Yumi's life.

When attacked by the monkeys or other enemies, you lose cookies.

However, you can heal yourself by picking up more cookies.

Be careful because when your cookies reach zero and you get hit, you lose a jacket.

Watch Out for Game Over

If you lose all your cookies while your number of jackets is at zero, it's game over. Make sure to buy plenty at the Monkey Mart in the Shopping Area.

Tip Defeating Teleborgs often yields cookies and Morph Energy units. Also try defeating Teleborgs when your Gotcha Coins are low!

PAUSE SCREEN

Press the START button during gameplay to go to the Pause Screen. Press it again to return to the game.

Menu

Choose with the directional buttons or the left analog stick and press the ✕ button or ○ button to select.

Choose Gotcha Gadget

Let's equip our Gotcha Gadgets. Highlight the Gotcha Gadget you would like to assign, and press the button you want to assign it to (○ button/ ✕ button/ △ button/ □ button). You can also get to the Choose Gadget screen simply by pressing the SELECT button during gameplay.

Tip Apparently the designs of the Gotcha Gadgets used by Kei and Yumi are slightly different

GAME CONTROLS

All actions are the same for both Kei and Yumi. Try to complete each stage using the different actions described here.

SELECT button	Choose Gadget Screen
L2 button	Free Look camera
L1 button	Center camera
directional buttons	Move camera
left analog stick	Move Kei or Yumi
L3 button (Press in left analog stick)	Lie down [+left analog stick] Crawl [+R3 button] Play Dead/ Spinning Air Attack (while jumping)
START button	Pause screen
R2 button + R1 button	Morph Jump
R1 button / R2 button	Jump
△ / ○ / ✕ / □ button	Change Gotcha Gadgets
right analog stick	Control Gotcha Gadget Control Vehicle Control Morph Gear action
R3 button (Press in right analog stick)	Play Dead (During lie down/crawl)

Tip Whenever you acquire a new Gotcha Gadget, don't forget to press the SELECT button and equip it.

Move with the left analog stick!

By pushing the left analog stick hard, you can make Kei and Yumi run! You can also make them tiptoe by just pushing lightly.

Jump with the R1/R2 button

Press to jump! Press once again in mid-air to do a double jump!

Do a Morph Jump with the R1 button + R2 button

Gather up Morph Energy units and transform! For more details, see page 21!

Change Gotcha Gadgets with the ○, ✕, △, □ buttons

Press to change gadgets.

Control Gotcha Gadgets with the right analog stick

There are various ways to use it. Make sure you master them all!

Tilt! **Rotate!** **Press in!**

Tip It looks like this time the monkeys love your Gotcha Gadgets. They have a special fondness for the Monkey Net and the Stun Club.

TYPES OF ACTIONS

Lie Down/Crawl/Play Dead: L3 button/L3 button + R3 button

Press the L3 button to lie down and then move to crawl. If you press the R3 button while still holding the L3 button you can play dead!

Lie Down

Play Dead

Flip Attack: R1/R2 button while lying down

If you jump while lying down or crawling, you can perform a Flip Attack to surprise a monkey or attack a Teleborg!

Flip Attack!

Tree-Climbing: R1/R2 button while facing a tree or pillar

If you jump while facing a tree or pillar, you'll grab on and you can then move up or down with the left analog stick.

Jump and grab on

Climb up or down!

Spinning Air Attack: L3 button + R3 button while in mid-jump

Press the L3 button and R3 button simultaneously while in the middle of a jump to do a Spinning Air Attack! A Spinning Air Attack can be performed without any Gadget in-hand. This is useful when a Gadget is taken from you and you need to get it back!

First jump

Spinning Air Attack!

Tip If you do a Get up and Jump while holding a Monkey Net or Stun Club, you can execute a Flip Attack!

Push Blocks: Move in the direction of the block

If you see a square block with hand prints on it, don't pass it up!
You can push it with the left analog stick!

Press in the direction you want to move the block

Hanging: R1 / R2 button

When you're hanging from a cliff, don't worry. Just press the R1 button/ R2 button to hop back up to safety!

If you are hanging, jump to safety!

Shimmy: R1 / R2 button while below the bar or ledge

After jumping up and grabbing onto the bar, use the left analog stick to move along it.
When you want to release, jump again.

Grab on by jumping **Shimmy!**

Center Camera and Free Look Camera

When it's hard to see what's happening around you or if you want to see far away, use the "Center Camera" or the "Free Look Camera".

The "Center Camera" is activated by pressing the L1 button. The camera rotates to the back of Kei or Yumi.

The "Free Look Camera" is activated with the L2 button. You can move it with the directional buttons or left analog stick, or you can zoom in or out by pressing up or down on the right analog stick.

Tip Observe the monkeys with the Free Look camera.

MORPHING

As you progress through the game, you'll be able to transform into different outfits. Let's learn a little about how to transform and the types of outfits you can transform into.

How to Transform

1 Fill up the Morph Gauge

The Morph Gauge fills up gradually over time or when you find Morph Energy units. You can't transform until the gauge has been filled up all the way.

2 Transform with a Morph Jump

Press the R1 and R2 buttons simultaneously to do a Morph Jump. Highlight the outfit you want to transform into with the left analog stick, and then choose by pressing the ⊗ button.

Select while holding the left analog stick

3 Watch out for the time limit

You can only remain morphed for a limited amount of time. Keep your eye on the Morph Timer near the Morph Gauge to see how much time is remaining.

Morph Energy

Find one of these to raise your Morph Gauge quicker. They begin to appear when you gain the ability to morph.

About Morph Stock

If you buy Morph Stock at the Monkey Mart, you'll be able to store up lots of Morph Energy and increase the number of times you can transform!

What's Different When You're Morphed?

Although you can't use Gotcha Gadgets while you're morphed, each outfit has a special action that can be performed with the right analog stick, as well as capture monkeys.

Special action!

SIMIAN CINEMA

The movie clips that you caught a glimpse of through the Pipo Cameras found throughout the game can be seen here. Watch movies that were recorded during a stage or make your own.

Simian Cinema Theater

Watch Simian Cinema movies that were captured via Pipo Cameras or ones that you made in the studio!

About Pipo Cameras

In each stage there are cameras that the monkeys use to film their shows. If you find one, take a look in it. If you can see a monkey in it, than you can film them.

Be careful not to capture monkeys the Pipo Cameras are focused on before filming their performances, otherwise you will miss the chance to unlock that movie. Not to worry, though, once you unlock Free Play, you will be able to go back and re-film any that you might have missed.

What about my movie data?

You can watch your movie data at the Simian Cinema in the Shopping Area!

Tip When a monkey's helmet light is red, it means it's on alert so you can't record at that time. In that case you should play dead somewhere until the monkey relaxes, and then start recording.

ADVICE FROM AKI

In this section, Aki will give you some good advice for dealing with monkeys. It will help you when you're trying to capture monkeys or fight an enemy, so read it carefully.

Pipo Monkey Secrets

You can tell a pipo monkey's level of agitation by the color of the lamp on their heads.

Carefree

Perfectly calm and relaxed.

Cautious

Concerned about his surroundings.

Alerted

Alert to the presence of Kei or Yumi.

Monkeys that steal Gotcha Gadgets!

There are some monkeys who became extremely aggressive when enraged. When angry, they will attack and try to steal your Gotcha Gadget. Take care not to let your Gotcha Gadget get stolen! If those monkeys get their hands on your Monkey Net, you might be the one who winds up getting captured!

How to get your Gotcha Gadgets back

If one of your Gotcha Gadgets is stolen, don't panic, just attack with another gadget or morph gear. If you don't have another gadget to attack with, you'll have to rely on your trusty Spinning Air Attack. If you can hit them, they'll drop your Gotcha Gadget. Hurry and pick it up.

Tip Each Morph has a powerful gotcha attack! If there's a monkey that's just too strong to catch with the Monkey Net, try using one of the special gotcha attacks from a morph!

PIPO MONKEY PERSONALITIES

You can actually tell a monkey's personality by the color of his shorts! Personalities range from aggressive to cowardly, so remember what each color means.

Yellow shorts

Standard pipo monkey. They're all over the place.

Red shorts

Monkey with strong fighting skills. Watch out for his thrust punch.

Black shorts

Although they've got machine guns, they're terrible shots.

Blue shorts

Extremely quick monkey. Unfortunately, they're also quick to run away.

Light blue shorts

Extremely cowardly. Hard to even find unless you look everywhere.

Green shorts

These guys are always checking their surroundings with their special goggles.

White shorts

They can't even see what's happening around them. Approach them quietly.

Tip There are even some pipo monkeys who are big fans of Yumi's, the pop star, and have even joined the Yumi Fan Club. If they ever meet the real Yumi, they're certain to be love-struck.

MORE ADVICE FROM AKI

Start with a basic gotcha

The most basic Gotcha is the "Chasing Gotcha" where you single-mindedly pursue a monkey until you catch up with it. You'll be using this plenty. When you catch up to the monkey, use your Monkey Net. You can also use the "Jumping Gotcha" where you leap into the air before using your Monkey Net.

Try a "Sneaking Gotcha"

It's a little tricky, but to do this you need to quietly sneak up on a monkey without being detected. Get close by either crawling or playing dead and then strike quickly with your Monkey Net!

The ultimate move, "Rolling Gotcha"

First attack a monkey with a Monkey Gadget. Then when they start rolling, quickly switch to your Monkey Net and catch them! It's the same if you're transformed. If you can manage this one, your monkey catching will get a lot easier. Practice and try your best.

Tip Morph Gear is weak against water, so you can't transform when you're in the water.

CREDITS

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Hope Levy

Yumi
Anndi McAfee

Aki
Julie Nathanson

Natalie
Amber Hood

Specter
Charlie Schlatter

Dr. Tomoki, Computer Voice
Nolan North

Monkey White
Phil Procter

Monkey Blue
Michael Gough

Monkey Yellow
Steven Blum

Monkey Pink
Debi Derryberry

Monkey Red
Greg Berger

Pipo Snake
Peter Lurie

Solid Snake
Peter Lurie

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Michael McColl

The Professor
Phil Procter

Insertion Song
"Happy☆Sensation"

Insertion Song
"Banana Heartbreak"

"Happy☆Sensation" Vocal
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"Banana Heartbreak"Vocal
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We would like to thank each individual at Sony Computer Entertainment America for their contributions, support and dedication to the success of Ape Escape®3 with special recognition to the Executive Management team including:
Kaz Hirai
Jack Tretton
Jim Bass
Glenn Nash
Frank O'Malley
Steve Ross
Riley Russell
Shuhei Yoshida

Special Thanks

KONAMI CORPORATION
Hideo Kojima
(KONAMI)
Yoshikazu Matsuhana
(KONAMI)
Metal Gear Team
(KONAMI)
Katsuhiko Kanazawa
Kazuhito Miyaki
Megumi Hosoya
Fumiatsu Nagano
Naoko Kino
Yayoi Katori
Tatsuro Nakamura
Yuko Ogihara
Yumi Chihara
Hisao Wada
Megumi Kikuchi
Miki Shinagawa
Natsuko Sakurai
Ryoichi Hasegawa
Hiroaki Sato
Naoko Isono
Taku Tanabe
Nangou Kuroki
Risa Koizumi

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